## Concord

## Colossal600 31,3W 3400lm PRIS Blanc 940 SSC **2071196**



## Caractéristiques de la gamme

• Colossal600 31,3W 3400lm PRIS Blanc 940 SSC. Luminaire architectural de grand diamètre (600mm). Installation saillie ou suspendue. Cerclage aluminium sans soudure. Colorie blanc (RAL9016). Garantie 5 ans. Fabriqué en France.Efficacité lumineuse : 109lm/W. Optique prismatique, UGR<19. SDCM≤3, IRC>90. 650°C, classe 1. RG0. SylSmart Standalone. IP40, IK07. Dimensions : 604x93mm. Durée de vie : 66.000h (L90).

## CIBSE TM66

Result			
Category	Points Scored	Maximum possible points	Assessment
Product design	65	134.0	2.3
Manufacturing	21.5	46.5	1.9
Materials	5	24.0	0.8
Ecosystem	18	43.0	1.7
Overall performance	109.5	247.5	1.68

How to analyse the score		
0.0 to 0.5	Very poor circular economy performance	
0.5 to 1.5	Some circular economy functionality	
1.5 to 2.5	Definite/substantial progress to circularity	
2.5 to 4.0	Excellent circularity	
2.5 to 4.0	Excellent circularity	

Technical Memorandum (TM) 66 describes a Circular Economy's main aims, how it can be achieved and what it's practice will mean to the different branches of our industry like specifiers, manufacturers, contractors, and Facilities Managers.

The Circular Economy Assement Method for Manufacturing (CEAM-Make)'s list of 66 searching questions, the majority of which askfor back-up evidence, is split into four sections:

Product Design: Covering topics such as design for long life and repair Manufacturing: Additive and subtractive techniques and localisation Materials: Usage of recyclable materials rather than virgin

Ecosystem : Repair or upgrade services to complement circular economy design

The outcome of the assement is a single figure rating by which product comparisons can be made. A TM66 score demonstrates a product's performance in the context of a Circular Economy

CIBSE (2021) Circular Economy Assessment Method - Make TM66 Digital Tool beta version 22nd October 2021 (London: Chartered Institution of Building Services Engineers)

